

Program (tentative)

	Monday	Tuesday	Wednesday	Thursday	Friday
8:00		Breakfast	Breakfast	Breakfast	Breakfast
9:00 (80min + 10min mid- break)	Bus departs SYD, CBR and ANU	Technical Session 2 Geometry Tom Drummond	Technical Session 5 SLAM and Factor Graphs Frank Dellaert	Technical Session 8 3D Reconstruction and Semantic Segmentation for Robotic Systems Jana Kosecka	Vision processing for the Bionic Eye Nick Barnes DL Workshop 4 Demonstrations of Turtlebot navigation Lingqiao Liu, James Sergeant, Zetao Chen and Sourav Garg
10:30		Morning Tea	Morning Tea	Morning Tea	Morning Tea
11:00 (80min + 10min mid- break)		Technical Session 3 Robust Optimisation Richard Hartley Computational Imaging Don Dansereau	Technical Session 6 Robotic Vision for marine survey: Applications in engineering science, ecology, archaeology and geology Stefan Williams	Technical Session 9 machine learning and structured prediction Stephen Gould	DL Workshop 4 (cont.)
12:30	Lunch	Lunch	Lunch	Lunch	Lunch
13:45	Welcome Stephen Gould				Buses depart for SYD, CBR at 13:00
13:50 (90min + 10min mid- break)	Technical Session 1 Robotic vision Peter Corke	Technical Session 4 Robot navigation Paul Newman	Technical Session 7 Vision and Action Ben Upcroft	Technical Session 10 Scene parsing Xuming He Sparse representations	

	Monday	Tuesday	Wednesday	Thursday	Friday
				for vision Fatih Porikli	
15:30	Afternoon Tea	Afternoon Tea	Afternoon Tea	Afternoon Tea	
15:50 (85min + 15min mid- break)	Free Time	DL Workshop 1 Deep Learning & Hands on Lingqiao Liu, James Sergeant, Zetao Chen and Sourav Garg	Free Time	DL Workshop 3 Hands on with Turtlebot Lingqiao Liu, James Sergeant, Zetao Chen and Sourav Garg	
17:30	Free Time	Free Time	Free Time	Free Time	
18:00	DL Workshop 0 Preparation Lingqiao Liu, James Sergeant, Zetao Chen and Sourav Garg	Free Time	Free Time	Free Time	
19:00	Dinner	Dinner	Dinner	Dinner	
20:00	Social Event 1 Bonfire	Social Event 2 Trivia	DL Workshop 2 Hands on with Turtlebot Lingqiao Liu, James Sergeant , Zetao Chen and Sourav Garg	Social Event 4 Bonfire	